



TECHNICAL DESIGN & PRODUCTION DEPARTMENT

SENIOR PROJECT TECH THEATER I & II

Instructor: Nicole O. Leonard

COURSE CATALOG DESCRIPTION

Sr. Project Tech Theater I (QTG)

This Senior Project course is a challenging, student-driven, teacher guided culminating program. It requires seniors and their instructors to agree on a project that incorporates a research paper, a product, a portfolio, and a presentation.

Sr. Project Tech Theater II (QTH)

This Senior Project course is a challenging, student-driven, teacher guided culminating program. It requires seniors and their instructors to agree on a project that incorporates a research paper, a product, a portfolio, and a presentation.

COURSE OUTCOMES & OBJECTIVES

At the end of the school year, the student should be able to:

- ✓ Clearly articulate what has been learned in TDP using the correct technical/design vocabulary.
- ✓ Effectively communicate the design and production process from pre through post-production.
- ✓ Design or Manage a production and produce a finished project in the area of their choosing (lighting, scenic, audio, video, costumes, stage management)
- ✓ Research effectively and write a research paper on design and/or production.
- ✓ Think critically and independently.
- ✓ Work in a professional environment applying skills they have learned.
- ✓ Collaborate with fellow classmates to create a final presentation for Senior Awards

METHOD OF INSTRUCTION

- ❖ Lecture and Discussion
- ❖ Demonstration and Illustration
- ❖ Printed Materials & Mixed Media
- ❖ Field Trips and Guest Artist Conversations

COURSE OUTLINE

- I. Inventory and Organization
- II. Planning 101 (Discussion of 5-10 Year Plan)
- III. Create Final Senior Presentation
 - A. Concept
 - B. Timeline
 - C. Budget
 - D. Materials/Paperwork/Shop Order
- IV. Preparing for Portfolio Review Presentation
 - I. Portfolio Review
 - II. Senior Awards

COURSE REQUIREMENTS/GRADING

Participation (10%). This includes punctuality; professionalism/respect; constructive comments and opinions; use of appropriate terminology; thoughtful criticisms; attentiveness; and class discussions.

Practice & Application (Total 50%). This includes student journals; written responses; research; individual and group tasks; home assignments; and presentations.

Assessments (Total 40%). This includes quizzes; student product; cumulative tasks, projects/portfolios; performance tasks; compositions; and unit tests.

GRADING SCALE

The course will be graded on a combined point system (for exams and quizzes) and an evaluation system (for assignments and projects), plus any extra credits earned. Grading will correlate with the following:

POINT SYSTEM:

PASS or FAIL SYSTEM:

A	93 - 100	B+	87 - 89	C+	77 - 79	D+	67 - 69	Pass	10 pts
A-	90 - 92	B	83 - 86	C	73 - 76	D	64 - 66	Fail	0 pts
		B-	80 - 82	C-	70 - 72	F	63 and below		

EVALUATION POINT SYSTEM

A+	5 pts	Exceptional	Earning an "A+" means the student has exceeded advanced understanding and exceeds assignment and project expectations, demonstrating academically superior skills and innovation in that specific area.
A	4 pts	Excellent	Earning an "A" means the student has exhibited advanced understanding and exceeds assignment and project expectations, demonstrating academically superior skills in that specific area. An "A" is difficult to obtain and indicates unusually high achievement.
B	3 pts	Very Good	Earning a "B" means the student has exhibited proficient understanding and meets assignment and project expectations. A student receiving a "B" is right on track with the courses high academic expectations. A "B" is something to be celebrated!
C	2 pts	Good / Satisfactory / Ok	Earning a "C" means the student has exhibited basic understanding and partially meets assignment and project expectations. A student receiving a "C" understands the basic concept or skill, but has not yet reached the proficient level.
D	1 pt	Unsatisfactory	Earning a "D" means the student has exhibited minimal understanding and does not meet assignment and project expectations.
F	0 pts	Unacceptable	Earning a "F" means the student has failed to exhibit minimal understanding and does not meet assignment and project expectations.

ATTENDANCE IMPACT ON GRADE

- Grade reduction for 5 unexcused absences in a quarter.
- Automatic “FA” for 10 unexcused absences in a quarter.
- Automatic “F” for 30 unexcused absences in a year.

GENERAL REQUIREMENTS

- A. All work must be neat and turned in on time. Work that is late or in an improper form MAY NOT BE ACCEPTED!
- B. The student must attend ALL class meetings. It is the responsibility of the student to clear all absences with the instructor.
- C. Students who miss an examination, quiz or assignment must present a signed and dated official excuse (such as one from a physician or a DESA administrator) and schedule to complete the missed work within one week after returning to class.
- D. The instructor reserves the right to consult with fellow faculty, guest artist/designers and directors to determine the student's performance on an assignment.
- E. The instructor reserves the right to modify the course content and direction, as well as method of evaluation, if circumstances prove this necessary. The students will be given ample notice if any changes are needed.
- F. No cheating will be tolerated! All tests and assignments are to be your work, and any quoting or borrowing of ideas of others MUST BE ACKNOWLEDGED, and properly denoted.

*This Syllabus is Subject to Change.

(REVISED 8/16/19)