

# **MUSEUM STUDIES DEPARTMENT**

## **COURSE SYLLABUS**

### **EXHIBIT DESIGN I**

INSTRUCTOR: MS. DURRETT

PERIOD: 8

SCHOOL YEAR: FALL 2018-2019

CREDITS: 1

## **EXHIBIT DESIGN I**

### **COURSE DESCRIPTION**

This comprehensive course will prepare students to carry out the tasks of the multifaceted Exhibition Designer. This course will provide an overview of exhibition design and production practices through hands on experiences in a collaborative and project based environment.

### **COURSE OUTLINE**

Students will learn to design and produce museum exhibitions. Students will design and produce at least 3 exhibitions scheduled for the 2018/'19 academic year. Students will learn design principles and apply them to an exhibition space to create environmentally transformative and dynamic exhibitions.

Students will achieve the following goals:

#### ***Design***

Students will learn design principles and how to apply them to an actual exhibition space to transform the space into one that reflects and emphasizes the themes developed during Project Development Assignments. Students will learn to engage the visual and intellectual senses of gallery visitors and find thoughtful and aesthetically pleasing and innovative ways to convey exhibition didactics.

#### ***Production***

Students will learn how to communicate with graphic production vendors and construction contractors and how to prepare work statements and construction spec's and drawings required for outsourced fabrication and graphic needs.

#### ***Installation***

Students will learn how to install art / objects in an exhibition space. They will learn to use installation tools; understand the relationship of varieties of hanging hardware to wall substrates; and learn a host of art / object handling practices.

#### ***Communication***

Students will learn to think critically, research, and work within a team based and collaborative setting that is reflective of the museum workplace. Students will be able to communicate their ideas through written and oral presentations amongst their peers. Verbal communication and public speaking skills will be honed.

### **CONTENT STANDARD**

Exhibition Design students will be instructed within the Project Based Learning (PBL) model. Students will be prepped with the The "4 C's" competencies: Critical Thinking, Collaboration, Communication,

Creativity and Innovation. Guided practice and demonstrations performed by the instructor and guests will be implemented.

### **COURSE REQUIREMENTS**

Regular attendance, promptness to class, participation and improvements in skill development through class projects, homework, field trip, and other enrichment opportunities.

### **POLICIES AND PROCEDURES**

#### **GENERAL RULES**

1. Attendance is required. Any absences must be supported by a note from the student's parent or guardian. Five unexcused absences may result in a dropped letter grade.
2. Arriving on time for class is mandatory.
3. Students must take all tests and quizzes.
4. Students must complete all assignments on time. Students are responsible for coming to the teacher for missed work.
5. Students must keep a notebook.
6. Students may use mobile phones for educational purposes only.
7. Students are not permitted to sleep or have headphones in ears during class time

#### **GRADING POLICY**

**(Grade percentage per quarter)**

##### **Participation**

**10%**

- Listening
- Speaking
- Effort

##### **Practice and Application**

**50%**

- Classwork/Homework
- Writing assignments
- Projects
- Field trips

##### **Assessments**

**40%**

- Quizzes
- Unit Tests
- Presentations

***NOTE: 5 unexcused absences results in the automatic drop in one letter grade, ten unexcused absences in one advisory results in a grade of FA, & 30 absences in a year is an automatic F for the course.***

**CONTACT INFORMATION**

- nekishadurrett@gmail.com
- Aspen

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Parent /Guardian Signature Date

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Student Signature Date