

Media II: Course Syllabus

School year 2019-2020

Instructor: Mark Moore

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Course Description:

Media II is a class focusing on visual storytelling. Students will learn the foundational elements of dramatic story structure that makes up many popular films. They will also put their learning into practice by writing and producing their own stories. In addition to writing their own stories, they will also continue to learn how to use technological tools to help tell their stories.

Required Materials:

500 GB Hard Drive

20 GB Flash Drive

64 GB Sd Card

Objectives:

- Students will learn the dramatic film structure
- Students will learn terms for the elements that go into dramatic storytelling
- Students will learn the initial steps that goes into developing a story for the screen.
- Students will build on their knowledge of Photoshop and Premiere Pro
- Students will get a thorough overview of the interface, tools, features, and production flow for After Effects.
- Students will learn how editing impacts a film through analysis of films and through practice.

Attendance:

Attending school is required by DC Law. Therefore, our goal is that our students attend school **every day** and **on time**.

- Students with 1 or 2 unexcused absences will have their parent/guardian notified of absence.
- Students with 5 or more unexcused absences during a single advisory will receive a grade reduction. Parent/Guardian and student will also be required to have a Student Support Team meeting conducted by Attendance Counselor.

- Students with 7 unexcused absences will receive a Metropolitan Police Department/DCPS notification letter.
- Students with 10 or more unexcused absences during a single advisory will receive of “FA” (Failure due to absence).
- Students with 10 total absences-excused or unexcused- will be referred to the school’s Attendance Office for follow up.
- Students with 15 unexcused absences will be referred to Court Social Services.
- Students with 30 or more unexcused absences within a full school year will receive a final failing grade with a loss of course credit.

Class Conduct:

- Students are expected to be in class on time.
- Students are to keep their phones off at all times unless otherwise permitted. Continual phone disruptions will result in the phone being confiscated until the end of class.
- Students may not remove any school property from the classroom unless permitted.
- Students are to be respectful of others when their classmates are talking.
- Students are not allowed to download any files, games, or programs on to computers unless permitted.
- **PLAGERISM WILL NOT BE TOLERATED. ANYONE CAUGHT CHEATING OR USING SOMEONE ELSE’S WORK WILL BE DOCKED A FULL LETTER GRADE FOR THE ADVISORY.**

Course outline

- I. Story Development
- II. Visual Development
- III. Production
- IV. Post-Production
- V. Portfolio development
- VI. Introduction to motion graphics
- VII. Introduction to compositing in After Effects

GRADING

Participation (10%): This includes class attendance, respect, constructive comments and opinions; use of appropriate terminology; thoughtful criticisms; attentiveness; and class discussions.

Practice & Application (50%): This includes morning exercises; production assignments; research, class assignments, and home assignments.

Assessments (40%): This includes quizzes, student product, & projects/portfolios.

GRADING SCALE

A-100 - 90	Excellent
B - 89 - 80	Above Average
C - 79 - 70	Average
D - 69 - 60	Below Average
F - 59 and Below	Failure