

Syllabus:                    **SCULPTURE        1**

School: Duke Ellington School of the Art

Teacher: Ms. Jacqueline Maggi

Course Description:

Sculpture 1 is often the first year student's primary exposure to the realities of a 3-dimensional world in which we live. Sculpture, as an integral part of 3-dimensional thinking, requires the highest form of brain activity. Sculpture 1 is a required introductory year long course which is designed to introduce and familiarize the student with basic concepts, processes, materials and tools associated with the 3-dimensional construction and development of a sculptural form.

Content Standards:

Six DCPS Visual Art Standards make up the core skills, concepts, and knowledge for the course: (techniques and processes, and media)-(structure and functions)-(subjects, symbols and ideas) –(history and cultures)-(reflecting and assessing)-(making connections)

Given the proper guidance, basic instructions, required materials and tools the students will be able to :

General:

Exhibit knowledge of basic art (sculptural) concepts and skills appropriate to beginners, through the production of at least one competent example of different methods; (modeling, casting, carving and assembling) of three-dimension forms.

Specific:

- 1- Define elements, material and tools used in the making of some sculptural forms.
- 2- Demonstrate the proper procedure in tool handling, maintenance and safety to achieve desired effect in the chosen sculpture media.
- 3- Apply the Elements and Principles of Art in the making of the sculptural forms.
- 4- Learn about important sculptors in history, their life and work.

First and foremost, all three-dimensional artwork is about space. volume; The challenge for the artist is organizing, manipulating and moving through that positive and negative space in an interesting way.

This class will explore three-dimensional forms through a variety of media and techniques. Students will learn how to think about mass in space and how to organize it. The course goal is to give the student the necessary mental and technical tools to be a better artist and a more sophisticated viewer of three-dimensional art and design.

#### Course Objectives:

- 1- An understanding of the basic design elements and principles in relation to 3-D form.
- 2- A greater sensitivity to 3-D form particularly the relationship of mass and space.
- 3- A familiarity with important sculptors and their works.
- 4- The ability to make intelligent critical judgments about 3-D form.
- 5- Improved hand skills and exposure to a variety of sculptural processes.
- 6- Increased skills and familiarity with shop tools and correct safety practices.
- 7- Building vocabulary.

Course requirements: Regular attendance, promptness to class, participation and improvements in skills development through class projects, homework, class trips and departmental enrichment opportunities. Students must complete all assignments in a timely manner.

#### Studio Discipline:

No one may touch a shop tool until the teacher have taught them the proper way to use it.

When we use tools in the shop, you must follow all safety rules . No one is allowed to endanger themselves or anyone else .

No one speaks or operates a tool when the teacher is talking.

Respect the property and dignity of your classmates.

Keep busy, working in your assignment. No wandering, drumming, no talking above normal conversational level.

#### Supply List:

Smock, apron or L T-shirt to protect your clothes.

Sketch book and pencil

Dust mask, cotton working gloves.

Goggles